The Beauty and Joy of Computing

Lab Exercises: UNCG-specific information

The lab exercises that we do in this course are written in a general way, that assumes very little about the specific computers and tools available to the student. This was done on purpose so that the exercises could be easily used in a variety of schools, that provide a diverse array of computing environments.

This document explains how lab exercises work at the University of North Carolina at Greensboro, which depends on the configuration of our computing labs (Windows workstations that distribute software in a specific way) and the tools that we use (e.g., Blackboard for submitting programs). If other schools use these exercises, you can simply replace this part with an explanation for your own school's environment.

Running BYOB on UNCG Lab Computers

UNCG maintains and makes available computer labs all across campus, any of which can be used to work on BYOB exercises. For information about the UNCG computer labs, see http://its.uncg.edu/Labs/ (follow the "Lab Descriptions" link for a list of where all the labs are on campus).

BYOB is "available" on all of the computers in the UNCG computer labs, but that does not necessarily mean it is installed! To see if BYOB is installed, after you log in check the "Start" menu and look for a folder named "BYOB" - if it's there, you can open it and run BYOB right away! If BYOB is not in the Start menu, then you will have to install it. There should be an icon on the desktop named "Run Advertised Programs," which you can double-click and it will give you a long list of software that can be installed on this computer. Select BYOB, and go through the prompts and it will install on this computer, which should take less than a minute - after installation, you should be able to find it in the Start menu to run.

There are several options for saving your work in the UNCG computer labs. You should not save your work directly on the "C:" drive or in some specific location on the computer, because then your work will only be available on that specific computer, and could in fact be wiped out if maintenance or "reimaging" of that computer is done. One option is to have your own thumb drive (or USB drive), and save your work to that device. The benefit of this option is that you can take your programs with you wherever you go, and can easily transport your work between your own computer and the UNCG lab computers. The disadvantage is that if you don't remember to back up your storage, and you either lose or damage your thumb drive, then you could lose all of your work. Losing your thumb drive will not be accepted as an excuse for turning in homework late (nor will "my dog ate it" be a good excuse). You are responsible for keeping track of your work, and if you lose it that is your responsibility, not mine. A second option is to save to the UNCG network servers. All students have storage space on the network servers that you can access as the "S:" drive in the lab (labeled as "SpartanDrive"). Anything saved to this drive will be available whenever you log in to any other computer in that lab or in any other lab on campus. It also has the advantage that it is stored on professionally managed

servers, that have redundant storage (multiple copies) and are regularly backed up. The chance of you losing your data if it is stored on the UNCG network server is very, very small. The disadvantage is that this storage is only easily accessible from an on-campus lab, and not from your home. The best solution is probably a combination: always save to the network drive, so everything is backed up, and if you need to take your work home to your own computer, make a copy onto your thumb drive.

Installing BYOB on Your Own Computer

BYOB is freely available, and can be downloaded and installed on your own computer. The first step is to go to the BYOB web site at http://byob.berkeley.edu/ and click the "download" link. There is a Windows installer link - depending on which browser you use, the exact series of steps you will follow is slightly different, but you basically want to download and run the installer. Instructions for Apple Macintosh and Linux systems are also included on that web page.

Submitting Your Solutions

For the UNCG class, you will submit your programs through the UNCG Blackboard system. After logging into Blackboard and entering the CSC 100 class, there will be a link for "Lab Exercises" on the left. Select that, and a list of "active" lab exercises will come up - each lab exercise is only active for a short period of time around the scheduled lab, so don't expect to see it at other times. Once you click on the title (in bold) of the appropriate lab exercise, the only part that is important is the part that says "Attach File" - you can ignore the "Submission" text box and the "Comments" text box. For each file you submit, click on "Browse My Computer" next to "Attach File" and select the file to submit. You can do this as many times as needed to submit all of your files.