The Internet

Part 2: Networks of Networks - Internet Workings

Notes for CSC 100 - The Beauty and Joy of Computing The University of North Carolina at Greensboro

Reminders

Project:

- Work on implementation
- Lab time for work on Friday, but need to work outside lab too!
- Progress report due Friday at 5:00

Reading:

• Start Blown to Bits, Chapter 6 (reflection due next Monday)

Internet Protocol

Routing: Simplified

Any address not starting with 152 goes to higher-level router...

networks sent to appropriate building

NCREN Backbone - knows about UNC system campuses - routes all 152.???.??????? to correct campus router based on 2nd number

AppState network - all 152.10.???.???

UNCG network - all 152.13.???.??? networks sent to appropriate building router/gateway based on 3rd number





Sullivan Science Bldg IP addr: 152.13.145.???





Routing

Introduction to Routing Tables

Routing controlled by "routing table" at each host/router/device - example:

Destination	Gateway	Genmask	Flags	Metric	Ref	Use	Iface
152.13.136.0	0.0.0.0	255.255.255.0	U	2	0	0	eth0
0.0.0.0	152.13.136.1	0.0.0.0	UG	0	0	0	eth0

Routing

Introduction to Routing Tables

Routing controlled by "routing table" at each host/router/device - example:



These are the most important things to understand

Your destination (who you want to send to) is matched against these specifications

- Consider everything in binary
 Everywhere there's a "1" bit in the "Genmask" (also called a netmask) must match "Destination"
 Where there are 0's in the "Genmask" it doesn't matter if it matches or not.

Everybody's first question: Do I really have to convert everything to binary to understand this?!?

Answer: Usually not - the "Genmask" typically only uses a few values, mostly "0" and "255"

"0" for an octet means you don't care about this octet

"255" for an octet means the whole octet must match

So... 152.13.136.0/255.255.255.0 matches any address that starts with 152.13.136 • Matches 152.13.136.12, 152.13.136.19, 152.13.136.252, ...

Routing

Introduction to Routing Tables

Example routing table (most of yours look like this):



If Destination/Genmask matches, this tells us what to do

Example 1: Sending to 152.13.136.53 - matches first line in routing table

There is no "intermediate host" specified as a "gateway" and communication happens over

So... Use the ARP protocol to find that host via "eth0", and send using the resulting MAC address

Routing

Introduction to Routing Tables

Example routing table (most of yours look like this):

Destination Gateway Genmask Flags Metric Ref Use Iface 152.13.36.0 0.0.0.0 255.255.255.0 U 2 0 0 eth0 0.0.0.0 152.13.136.1 0.0.0.0 UG 0 0 0 eth0

<u>Does</u> match! (0.0.0.0/0.0.0.0 matches everything - called the "default route")

Example 2: Send to 152.13.15.23

Routing

Introduction to Routing Tables

Example routing table (most of yours look like this):

Destination Gateway Genmask Flags Metric Ref Use Iface 152.13.136.0 0.0.0.0 US 255.255.255.0 U 2 0 0 etho 0.0.0.0 US 0 0 0 0 etho

This is what you do...

Example 2: Send to 152.13.15.23

This time a gateway is defined - we send to 152.13.15.23 by sending through 152.13.136.1

152.13.136.1 is connected on interface eth0

So use ARP on eth0 to find MAC address, but of the gateway (152.13.136.1) not the destination!

Packet goes to 152.13.136.1, addressed to 152.13.15.23 - now it's not your problem any more

Trust the network!

Internet Protocol

Routing: Simplified - Let's try it!

Demo setup:

- Our IP address is 10.0.2.5
- We want to send a packet to 10.0.2.4

Routing table for our demo:

Destination	Gateway	Genmask	Flags	Metric	Ref	Use	Iface
10.0.2.0	0.0.0.0	255.255.255.0	U	1	0	0	eth0
0.0.0.0	10.0.2.1	0.0.0.0	UG	0	0	0	eth0

So: This is a local packet (how can you tell?)

Question: What are the steps taken to send the packet?

Routing

Sample Gateway Routing Table

More complex routing table for a gateway:

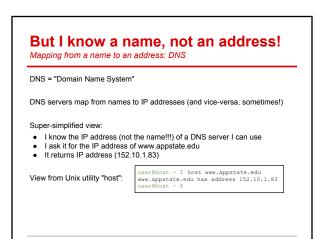
Destination	Gateway	Genmask	Flags	Metric	Ref	Use	Iface
152.13.136.0	0.0.0.0	255.255.255.0	U	2	0	0	eth0
152.13.10.0	0.0.0.0	255.255.255.0	U	2	0	0	eth1
152.13.145.0	152.13.10.13	255.255.255.0	UG	0	0	0	eth1
0.0.0.0	152.13.10.1	0.0.0.0	UG	0	0	0	eth1

Notes:

- Two different interfaces: "eth0" and "eth1"
- Each one defines an IP prefix for direct connections (152.13.136 and 152.13.10)
- "Helper entry" for 152.13.145 prefix specifies specific gateway for that network
 This isn't strictly necessary but can speed things up
- Default route anything not matching three given prefixes in 152.13 goes to 152.13.10.1

Question: What happens when 152.13.10.7 sends a packet to 152.13.145.83?

But I know a name, not an address! Naming on the Internet I want to connect to a name (e.g., www.appstate.edu) rather than a number Names are also hierarchical www . appstate . edu Top Level Domain (TLD) T.D registrars keep track of main name servers for all domains under them (edu, com, org. net. ...) Organization Domain An organization (like a university) manages everything under here Name or Sub-Domain Name can refer to a sub-organization (like cs or math) or a machine/service (like www or mail)

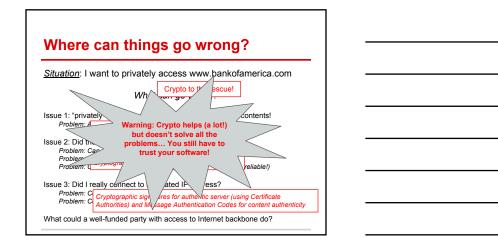


But I know a name, not an address! Localing DNS servers in Windows 7 Name Connection 2 Status Foreign Connection Datable Connection Park Connection Park

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Sending to a Name	
Question: What happens when sending to csdept.appstate.edu?	
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Summary of addressing/naming	
Full set of actions for previous question	
Problem: Host at 152.13.136.16 wants to contact csdept.appstate.edu Need to find IP address of www.appstate.edu, so need to locate IP address of DNS	
server (from my settings) - in our example that's 152.13.10.15 I need to contact 152.13.10.15 - checking my routing table, that doesn't match my network (line 1) but does match default route - gateway is 152.13.136.1	
 I need to communicate with 152.13.136.1 (my gateway), but I need a MAC address, not an IP address! So I send an ARP packet "Who has 152.13.136.1?" 	
Gateway responds: "I have 152.13.136.1 at 00:1d:92:97-a2:55" I receive this message and store this IP <-> MAC address mapping for later I send "To: 152.13.10.15 - DNS query: where is csdept.appstate.edu?" to MAC	
address 00:1d:92:97:a2:55 (and other networks send subsequent ARP/routing to get this to 152.13.10.15)	
 I eventually receive a response "csdept appstate edu has address 152 10.10.45" I look at IP address: 152.10.10.45 is not local, so must go through gateway again ARP efficiency: we just saw that gateway was at 00:1d:92:97:a2:55, so I can just 	
re-use that (no ARP needed for now - but will eventually "expire") I send "To: 152.10.10.45 - Packet for csdept.appstate.edu" to 00:1d:92:97:a2:55	
Doesn't describe what happens in other networks, and Believe it or not, even this description is slightly simplified!	
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We can send packets, now what?	
Packets are small: Typically under 1500 bytes	
I want a picture - several hundred thousand bytes	
Now what?	
Transport layer:	
UDP: Packet-by-packet communication TCP: Packets organized in reliable streams	
Application layer examples:	
HTTP: Uses TCP streams to transmit from a web server DNS: Domain name service over UDP SMTP: Email transmission (server to server) over TCP	
SMIP: Email transmission (server to server) over TCP MAP: Email (server to client) over TCP SSH: Encrypted login over TCP	

Where can things go wrong?		
ituation: I want to privately access www.bankofamerica.com		
What can go wrong?		
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Vhere can things go wrong?		
tuation: I want to privately access www.bankofamerica.com		
What can go wrong?		
ue 1: "privately" - packets are like postcards, with visible contents! Problem: Any intermediate hop can see everything		
ue 2: Did the DNS lookup give me the correct IP address?		
Problem: Can someone plant false records in my DNS server? Problem: Can someone point me to a rogue DNS server? Problem: Can someone send back a fake response (UDP is unreliable!)		
sue 3: Did I really connect to the stated IP address?		
Problem: Could someone change routing tables to fake me out? Problem: Could malware change IP address on the fly?		
at could a well-funded party with access to Internet backbone do?		
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/here can things go wrong?		
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What Crypto to the rescue!		
sue 1: "privately" - packets are like postcards, with visible contents!		
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www.at		
sue 1: "privately" - packets are like postcards, with visible contents! Problem: A Encrypt contents for privacy rything sue 2: Did the DNS lookup give me the correct IP address?		

What could a well-funded party with access to Internet backbone do?



Summary

From the two Internet lectures you should understand (at a very basic level):

- LAN communication
- IP communication on a LAN
- · Routing between LANs
- Host/domain names and DNS

You should also have a basic appreciation of

- Complexities of modern world-scale networking
- Things that can go wrong, especially when security is important

<u>Reminder/warning</u>: This just barely (starts to) scratch the surface. The goal here is to gain some insight, not make you a network engineer!