
CSC 580

Cryptography and Computer Security

Security Basics, Threat Modeling, and Attack Trees

January 19, 2017

Overview

Today: Discuss security principles and system/threat modeling

Handout: Homework problems

- Representative problems
- Work through them!
- Think about generalizations and practice those

On Tuesday: Will discuss solutions

On Thursday: First quiz

I hear ... I forget
I see ... I remember
I do ... and I understand
- Ancient Chinese Proverb

Becoming a security expert

Language

- An expert is someone who "speaks the language"
- Terminology develops to capture key concepts
- In this class: Work on always using professional terminology - practice!

Mindset

- Extreme paranoia (that's not a joke)
 - Remember: Attackers only need to find one vulnerability - you have to cover every possibility
- Security breaches are very different from random faults
- Locks on top of locks: **defense in depth**

Next: Let's start learning the language

Computer Security - Big Picture

Setting the Stage...

Basic Goals (CIA)

- **Confidentiality:** Information only available to authorized parties
- **Integrity:** Information is precise, accurate, modified only in acceptable ways, consistent, meaningful, and usable
- **Availability:** Services provide timely response, fair allocation of resources, quality of service

Sometimes added (esp. in talking about "Information Assurance")

- **Non-repudiation:** Messages or actions are accompanied by proof which cannot be denied
- **Authentication:** Establishing the validity of a transmission, message, or originator (including verifying the identity of a participant)

Terminology 1

A **vulnerability** is a weakness in a security system.

- Can be in design, implementation, or procedures

A **threat** is a set of circumstances that has the potential to cause loss or harm.

Threats can be

- Accidental (natural disasters, human error, ...)
- Malicious (attackers, insider fraud, ...)

NSA "major categories of threats": fraud, hostile intelligence service (HOIS), malicious logic, hackers, environmental and technological hazards, disgruntled employees, careless employees, and HUMINT

An **attack** is when a vulnerability is exploited to realize a threat - types:

- **Passive attack** (look but don't touch) - **eavesdropping, traffic analysis** ...
- **Active attack** (go crazy) - **masquerade, replay, tampering, denial of service** ...

Terminology 2

A **security mechanism** is a process or technology used to prevent, detect, or recover from an attack.

Examples (very basic list):

- **Encryption** / encipherment: Prevents attacks on confidentiality
- **Digital signatures** / other **data integrity mechanisms**: detects attacks on integrity
- **Access control**: grants access to data only for authorized parties
- (Note... others in book)

Mechanisms are low-level - sometimes used to provide higher-level **services**

- Example: **AAA** (Authentication, Authorization, Accounting)
 - Sometimes Authentication, Access Control, Audit

Secure Design Principles

Best practices for not doing something stupid

Classic Design Principles [Saltzer & Schroeder 1973]

- Economy of Mechanism (KISS!)
- Failsafe defaults
- Complete mediation
- Open design
- Separation of privilege
- Least privilege
- Least common mechanism
- Psychological acceptability

Many secure design principles are just "building a reliable system" principles!

Newer additions:

- Isolation
- Encapsulation
- Modularity
- Layering (defense in depth)
- Least astonishment

System / Security Modeling

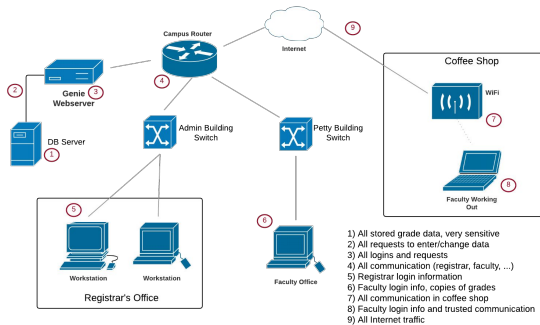
Purpose: Understand data flow through a system and security requirements

What to do

- Draw diagram showing key participants and technology
- Identify what data is at different points in system
 - Characterize by sensitivity level
 - Characterize systems/links by protection level
- Next step: Understand threats
- Then: Identify controls against threats

Example: Think about grade recording system at a university...

System / Security Modeling



Your turn!

Sketch system for ATMs (and connection with bank).

Attack Trees

Try to identify all attacks on some valuable resource

- Technical attacks, but also people, physical, ...
- Understand dependencies / requirements for attacks
- Goal: Thwart more dangerous attacks

Learn how attackers work and think like an attacker!

If you know the enemy and know yourself, you need not fear the result of a hundred battles. If you know yourself but not the enemy, for every victory gained you will also suffer a defeat. If you know neither the enemy nor yourself, you will succumb in every battle.

— Sun Tzu, *The Art of War*

Attack Tree

Example: Stealing customer data from company

Step 1: How to get to customer data (where does it exist)?

On the company fileserver * on system backups * in email being transmitted

Attack Tree

Example: Stealing customer data from company

Step 1: How to get to customer data (where does it exist)?

On the company fileserver * on system backups * in email being transmitted

Step 2: Start tree - goal at root, avenues to the goal as children



Step 3: Located sensitive data, so how do we get to it?

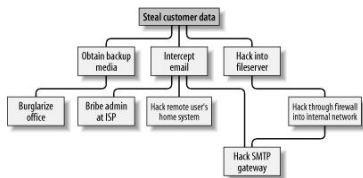
Become children of these leaf nodes

Can have "AND" and "OR" nodes - most attack trees are just OR nodes...

Source: etutorials.org - Secure Linux-based servers

Attack Tree

Example: Stealing customer data from company



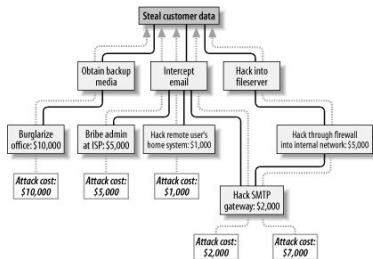
Next: Can estimate costs for each bottom-level action

Then: Propagate up (OR nodes are "min" ; AND are "plus")

Source: etutorials.org - Secure Linux-based servers

Attack Tree

Example: Stealing customer data from company

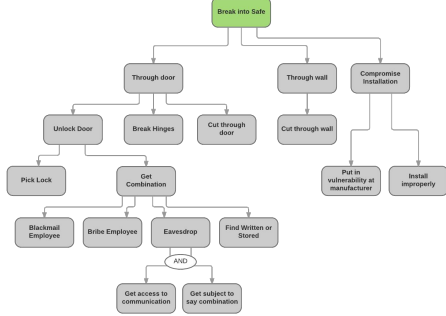


Goal: Maximize cost to attacker - where to put controls?

Source: etutorials.org - Secure Linux-based servers

Attack Tree

Example: Breaking into a safe



Your turn!

Make an attack tree for changing grades in student records.
