CSC 580 Cryptography and Computer Security

Math for Public Key Crypto, RSA, and Diffie-Hellman (Sections 2.4-2.6, 2.8, 9.2, 10.1-10.2)

March 21, 2017

Overview

Today:

- Math needed for basic public-key crypto algorithms
- RSA and Diffie-Hellman

Next:

- Read Chapter 11 (skip SHA-512 logic and SHA3 iteration function)
- Project phase 3 due in one week (March 28) finish it!

Background / Context

Recall example "trapdoor" function from last time: *Given a number n, how many positive integers divide evenly into n*?

- If you know the prime factorization of *n*, this is easy.
- If you don't know the factorization, don't know efficient solution

How does this fit into the public key crypto model?

- Pick two large (e.g., 1024-bit) prime numbers p and q
- Compute the product *n* = *p* * *q*
- Public key is *n* (hard to find *p* and *q*!), private is the pair (*p*,*q*)

Questions:

- How do we pick (or detect) large prime numbers?
- How do we use this trapdoor knowledge to encrypt?

Prime Numbers

A prime number is a number p for which its only positive divisors are 1 and p

Question: How common are prime numbers?

- The Prime Number Theorem states that there are approximately *n* / ln *n* prime numbers less than *n*.
- Picking a random *b*-bit number, probability that it is prime is approximately 1/ln(2^b) = (1/ln 2)*(1/b) ≈ 1.44 * (1/b)
 - For 1024-bit numbers this is about 1/710
 - "Pick random 1024-bit numbers until one is prime" takes on average 710 trials
 - This is efficient if we can tell when a number is prime!

Primality Testing

Problem: Given a number n, is it prime?

Basic algorithm: Try dividing all numbers 2,..,sqrt(n) into n

Question: How long does this take if *n* is 1024 bits?

Fermat's Little Theorem

To do better, we need to understand some properties of prime numbers, such as $\!\!\!\!\!\!$...

<u>Fermat's Little Theorem</u>: If p is prime and a is a positive integer not divisible by p, then

 $a^{p\cdot 1} \equiv 1 \; (\text{mod } p) \; .$

Proof is on page 46 of the textbook (not difficult!).

Fermat's Little Theorem - cont'd

Explore this formula for different values of *n* and random *a*'s:

а	a ⁿ⁻¹ mod n (n = 221)	a ⁿ⁻¹ mod n (n = 331)	a ⁿ⁻¹ mod n (n = 441)	a ⁿ⁻¹ mod n (n = 541)
64	1	1	379	1
189	152	1	0	1
82	191	1	46	1
147	217	1	0	1
113	217	1	232	1
198	81	1	270	1

<u>Question 1</u>: What conclusion can be drawn about the primality of 221? <u>Question 2</u>: What conclusion can be drawn about the primality of 331?



Primality Testing - First Attempt

Tempting (but incorrect) primality testing algorithm for n:

Pick random $a \in \{2, \ldots, n-2\}$ if $a^{n-1} \mod n \neq 1$ then return "not prime" else return "probably prime"

Why doesn't this work?

Primality Testing - First Attempt

Tempting (but incorrect) primality testing algorithm for n: Pick random $a \in \{2, \ldots, n-2\}$ if $a^{n-1} \mod n \neq 1$ then return "not prime" else return "probably prime" aⁿ⁻¹ mod n (n = 2465) а Why doesn't this work? Carmichael numbers 64 1 Example: 2465 is obviously not prime, but -189 1 82 1 Note: Not just for these *a*'s, but $a^{n-1} \mod n = 1$ 147 1 for **all** a's that are relatively prime to n. 113 1 198 1



Primality Testing - Miller-Rabin

The previous idea is good, with some modifications (Note: This corrects a couple of typos in the textbook):

MILLER-RABIN-TEST(n) // Assume n is odd Find k>0 and q odd such that n-1 = 2^kq Pick random $a \in \{2, \ldots, n-2\}$ $x = a^q \mod n$ if x = 1 or x = n-1 then return "possible prime" for j = 1 to k-1 do $x = x^2 \mod n$ if x = n-1 then return "possible prime" return "composite"

<u>Idea</u>: Run 50 times, and accept as prime iff all say "possible prime" <u>Question</u>: What is the error probability?

Euler's Totient Function and Theorem

<u>Euler's totient function</u>: $\phi(n)$ = number of integers from 1..*n*-1 that are relatively prime to *n*.

- If s(n) is count of 1..*n*-1 that share a factor with n, $\phi(n) = n 1 s(n)$
 - s(n) was our "trapdoor function" example
 - $\phi(n)$ easy to compute if factorization of *n* known
 - Don't know how to efficiently compute otherwise
- If *n* is product of two primes, $n=p^*q$, then s(n)=(p-1)+(q-1)=p+q-2
- So $\phi(p^*q) = p^*q 1 (p+q-2) = p^*q p q + 1 = (p-1)^*(q-1)$

Euler generalized Fermat's Little Theorem to composite moduli:

<u>Euler's Theorem</u>: For every *a* and *n* that are relatively prime (i.e., gcd(a,n)=1), $a^{\phi(n)} \equiv 1 \pmod{n}$.

Question: How does this simplify if n is prime?

RSA Algorithm

Key Generation:

Pick two large primes *p* and *q* Calculate $n=p^*q$ and $\phi(n)=(p-1)^*(q-1)$ Pick a random e such that gcd(e, $\phi(n)$) Compute $d = e^{-1} \pmod{(n)}$ [*Use extended GCD algorithm!*] Public key is PU=(n,e); Private key is PR=(n,d)

Encryption of message $M \in \{0,..,n-1\}$: E(PU,M) = $M^{e} \mod n$

Decryption of ciphertext $C \in \{0,..,n-1\}$: D(*PR*,*C*) = $C^d \mod n$



RSA Example

Simple example: p = 73, q = 89 $n = p^*q = 73^*89 = 6497$ $\phi(n) = (p-1)^*(q-1) = 72^*88 = 6336$ e = 5

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d = 5069 [Note: 5*5069 = 25,345 = 4*6336 + 1]
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Encrypting message M=1234: 1234⁵ mod 6497 = 1881

Decrypting: 1881⁵⁰⁶⁹ mod 6497 = 1234

Note: If time allows in class, more examples using Python!

For g su	every prim	ne n	um	ber	<i>p</i> , t	her	e e>	kists	sa	prin	niti∨	e ro	oot	(or '	'geı	nera	ator	')
		g ¹ , <u></u>	g ² , g	g ³ , g	g ⁴ , .	, 9	g ^{p-2} ,	g ^{p-}	1 (all t	ake	n n	nod	p)				
are	all distinct	val	ues	(so	аp	err	nuta	atio	n of	1,	2, 3	,	, p-	1).				
Example: 3 is a primitive root of 17, with powers:																		
	i	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
	3 ⁱ mod 17	3	9	10	13	5	15	11	16	14	8	7	4	12	2	6	1	
	i) = $g^i \mod d$	l p i	s a	bije	ctiv	e m	app	oing	on	{1,	, p	-1}		g	anc	l p a	ire q	lobal



Diffie-Hellman Key Exchange

Assume g and p are known, public parameters

<u>Alice</u> a ← random value from {1,, p-1} A ← g ^a mod p	\underline{Bob} <i>b</i> ← random value from {1, …, <i>p</i> -1} <i>B</i> ← $g^b \mod p$
Send A to Bob	>
~	Send B to Alice
$S_a \leftarrow B^a \mod p$	$S_b \leftarrow A^b \mod p$
In the end, Alice's secret (S_a) is	s the same as Bob's secret (S_b) :
$S_a = B^a = g^b$	$a = g^{ab} = A^b = S_b$
Eavesdropper knows A and B, the discrete logarithm problem!	but to get a or b requires solving

Abstracting the Problem

There are many sets over which we can define powering.

Example: Can look at powers of $n \times n$ matrices (A^2 , A^3 , etc.)

Any finite set S with an element g such that $f_g: S \to S$ is a bijection (where $f_g(x) = g^x$ for all $x \in S$) is called a <u>cyclic group</u>

• Very cool math here - see Chapter 5 for more info (optional)

If f_a is easy to compute and f_a^{-1} is difficult, then can do Diffie-Hellman

"Elliptic Curves" are a mathematical object with this property

In fact: f_q^{-1} seems to be harder to compute for Elliptic Curves than Z_p

Consequence: Elliptic Curves can use shorter numbers/keys than standard Diffie-Hellman - so faster and less communication required!

Revisiting Key Sizes From NIST publication 800-57a

Issue: PK algorithms based on mathematical relationships, and can be broken with algorithms that are faster than brute force.

We spent time getting a feel for how big symmetric cipher\ keys needed to be → How big do keys in a public key system need to be?

Table 2: Comparable strengths

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From NIST pub 800-57a:	Security Strength	Symmetric key algorithms	FFC (e.g., DSA, D-H)	IFC (e.g., RSA)	ECC (e.g., ECDSA)				
	≤ 80	2TDEA ²¹	L = 1024 N = 160	k = 1024	f = 160-223				
	112	3TDEA	L = 2048 N = 224	k = 2048	f = 224-255				
	128	AES-128	L = 3072 N = 256	k = 3072	f = 256-383				
	192	AES-192	L = 7680 N = 384	k = 7680	f=384-511				
	256	AES-256	L = 15360 N = 512	k = 15360	f = 512+				

