
CSC 580

Cryptography and Computer Security

Block Ciphers and DES

February 2, 2017

Overview

Today:

- HW2 quiz
- Block ciphers, DES, and DES strength
 - Textbook sections 4.1, 4.2, 4.4
- Overview of the Java Cryptography Architecture

To do before Tuesday:

- Do HW3 problem
 - Read AES Handout
 - Finish project phase 1 (due Tues!)
-

DES and AES for CSC 580

We will focus on *how to use block ciphers securely*.

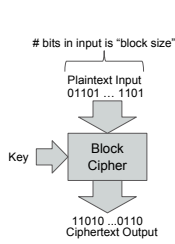
Important to understand big picture issues:

- What parameters describe block ciphers?
- What properties does a good block cipher have?
- How do parameters affect those properties?
- How did parameters change historically as capabilities grew?

How block ciphers work (internals):

- We will view as a "black box" with certain I/O behavior
 - Internals are interesting, but avoided here to save time
-

Block Ciphers - General



Properties of a block cipher

- Must supply a full block of input bits in order to evaluate
- Typical block sizes: 64 or 128 bits
- Every execution of the block cipher is independent of others (stream ciphers typically carry forward state)
 - However - block ciphers used in a way that carries state forward - more on modes later
- A good block cipher can be modeled as a pseudo-random permutation
 - Appears random to adversary, so no cryptanalysis - stuck doing brute force

This fits nicely with our "view symmetric ciphers as secure black boxes" approach.

Random Block Ciphers

The ideal (and impractical) case

A general encryption function replaces plaintexts with ciphertexts and must be reversible.

Picking a random function is like picking a random permutation of the message space.

- Permutation because 1-to-1
- Number of permutations: $|P|!$

For a b -bit block cipher, $|P| = 2^b$

- Number of permutations is $(2^b)!$

For $b=3$, there are $8! = 40,320$ permutations

For $b=8$, there are $256! \approx 10^{507} \approx 2^{1684}$

To specify one of $256!$ permutations you need $\log_2(256!) \approx 1684$ bit long key

3-bit block example:

Input	Output
(0) 000	→ 011 (3)
(1) 001	→ 101 (5)
(2) 010	→ 111 (7)
(3) 011	→ 000 (0)
(4) 100	→ 110 (6)
(5) 101	→ 010 (2)
(6) 110	→ 001 (1)
(7) 111	→ 100 (4)

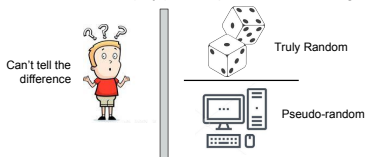
Pseudorandom vs Random

How big a key do you need to specify a permutation of 64-bit values?

Answer: $\log_2(2^{64})! \approx 10^{21}$ bits - the key alone is 1000 million TB

Consequence: Can't pick a random permutation

- Picking from a limited domain of permutations: **pseudorandom permutation**
- Uses a small random seed (key!) to compute random-looking data



We can formalize this into a rigorous definition - and we will later!

DES - The Data Encryption Standard

Basic Parameters, Controversy, and Context

DES parameters:

- Block size: 64 bits
- Key size: 56 bits (8 7-bit characters, with parity bits)
- Feistel network with 16 rounds
- Feistel "F function" based on 4-bit substitutions (S-boxes)

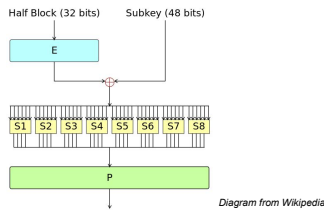
Controversy - why were changes made?

- Warning sign: DES never cleared for secret data - only "confidential"
- Changed S-boxes - do they contain a backdoor for NSA?
 - 1994: Revealed that changes protected against differential cryptanalysis - discovered in "open literature" in 1990
 - To this day: Only really practical attacks on DES are brute force
- Reduced key length - why?
 - 56-bits is "secure enough" against non-nation-state adversaries
 - But the NSA had (and still has!) a big budget for big machines

DES - The Data Encryption Standard

A peek inside

DES F function:

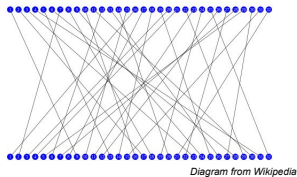


"E" is an expansion function - one input bit can affect two S-box inputs
S-boxes are pseudo-random substitutions (with certain properties)
P is a bit-by-bit permutation

DES - The Data Encryption Standard

A peek inside

What does P look like?



Moves individual bits around.

Think about doing this in software vs hardware - how efficient?

DES also includes a similar bit-by-bit "initial permutation" (and final)

Bottom line: DES is **not** easy/efficient to implement in software.

DES - The Data Encryption Standard

Efficiency and Security

From papers published 1984-1986:

- Proposed (paper) hardware estimated about 1 million encr/sec
- Actual (built) hardware ran around 300,000 encr/sec
- Best software implementation: about 2,500 encr/sec (Vax 11/780)

Question: How long on average for a brute force attack?

Part a: Using one custom HW chip

Part b: Using 1,000,000 custom HW chips

Part c: Using software

Modern technology

- General purpose hardware: approx 10,000,000 encr/sec/core
 - HW: How long to brute force on one core? On 512 cores?
- Special-purpose HW - COPACOBANA (\$10,000): 48 billion encr/sec
 - How long now?

DES - The Data Encryption Standard

Bottom Line

Single DES can no longer be considered secure

Triple-DES (3-DES) extends key space to $56 \times 3 = 168$ bits

- Big enough to be secure against brute force
- Inefficient (times 3!) in software
- Still has a 64-bit block size (bad for certain applications)

Conclusions:

- Good to understand history/evolution of cryptography
- Good introduction to block cipher concepts
- But don't use...
